



RoboCup Junior Turkey 2011
SuperTeam DANCE PERFORMANCE

TEAM NAME: _____ COUNTRY: _____	Age Group (tick one) <input type="checkbox"/> Primary <input type="checkbox"/> Secondary	JUDGE Initials: _____
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Presentation: The presentation prepared by the SuperTeam...	
Involved description about each team in the SuperTeam <small>(eg. Student background, information of their countries, cities, families, schools, etc. of team members)</small>	/4
Showed enough information on the common performance theme <small>(eg. What is the performance about? How did they choose this specific theme? Did you have disagreements?)</small>	/4
Presented difficulties they managed to overcome <small>(eg. Speaking languages barriers, different software languages, different cultures, etc.)</small>	/4
Sub-Total	/12
Artistic Design and props: The appearance of the robot involved...	
Artistic use of existing robot(s) was relevant or enriched the performance <small>(Note: Reward handmade more heavily than commercial. modeling materials may be used as part of design)</small>	/3
Props (eg. Multiple robots, lights/moving parts/sound or light effects from original performances are effectively used.)	/4
Props and props from original performances are creatively used and completed robot(s) presentation (Does human interaction ADD to robot performance or DISTRACT from it?)	/3
Sub-Total	/10
Choreography and use of stage: The dance performed by the robot(s)...	
Included movements and sequences <u>in time</u> with the rhythm/beat/change of the music (or complemented the music) <small>(Robot movements are random = 0; some match to rhythm = 1-2; some parts sharply in time with music rhythm = 3-4; robots are responsive to change of music and sharply in time with music rhythm = 5)</small>	/5
Included more difficult movements/sequences as students took risks. <small>(Basic and repetitive movement = 0; going close to boundary, risking balance, co-ordination between multiple robots, sequencing robot movement to an event, etc. All= +1)</small>	/6
Made use of the dance space creatively to provide interest <small>(Staying in 1 location = 0, moving about floor <u>OR</u> filling floor area with props = 1-2, creatively used space with robot movement = 3)</small>	/4
Sub-Total	/15
Entertainment Value: The stage / robot presentation and performance...	
Creatively and innovatively used original performances to create a new one <small>(eg. Exciting, entertaining, enthralling, humorous, appealing, etc.)</small>	/6
Was varied and non repetitive, used original and/or unusual movements, held interest	/4
Presentation was appealing, creative and innovative <small>(An overall theme and atmosphere was created; exciting, entertaining, enthralling, humorous, etc.)</small>	/4
Sub-Total	/14
Reliability: The design and construction of the robot(s) result in...	
Robot(s), costumes and decorations were stable and reliable throughout the performance	/4
Movements were smooth and controlled	/3
Set-up and performance was within the allotted time <small>(7 mins max: dance > 1 min, < 2 mins. Reduce score by 1 for every 10 sec over 7 min overall <u>OR</u> under 1 min or over 2 min for performance. Stop performance if score gets here to zero.)</small>	/3
Was performed without restarts (Excluding music miscues or factors outside control of team) <small>1st Restart (-1) / 2nd Restart (-2) / <u>no restart after 1 min</u> (only 2 restarts allowed)</small>	/2
Was performed without need for human intervention and performance was enriched <small>(-1 for each unplanned human contact)</small>	/3
Sub-Total	/15
Co-operation among teams: Give points on the evidence of co-operation	
As shown in performance and in presentation <small>(eg. Co-operation in human and robots dance, in props and scenery, etc.)</small>	/14
Sub-Total	/14



TOTAL SCORE	/80
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